



## **AP Studio Art Summer Assignments:**

### **What You Need to Do:**

In order to complete 24 artworks by May of next year, you will need to complete 5 works over the summer. These must be NEW works created over the summer from the list below & they cannot be works from the past school year. These works will be part of your BREADTH portfolio.

If you are taking a summer art class, you may use work from your summer art class in part or whole as your summer assignment. The 5 finished pieces will be due on the first day of class, and will be critiqued during Week 1.

### **While completing the summer work, students should:**

Create a timeline of your own “due dates” so the pieces can be created in a comfortable, relaxed manner – the 5 works should not be completed during the last week in August! Keep in mind although this is summer work it should be as technically developed as in-class advanced work.

Explore the College Board’s AP Studio Art site and review the sample portfolios. Familiarize yourself with the new AP scoring rubric and take notes in your sketchbook of works you find compelling, questions you may have, etc. Also read some of the sample concentration statements within those sample portfolios.

Remember to get feedback about works in progress and about finished works. Some might ask parents or relatives to critique their works, some might ask friends, or digital images of the work can be emailed to the instructor with questions or for suggestions at any time.

### **AP Studio Art: Summer Assignments for 2D Design/Drawing**

Please read a brief description of the portfolio types below. This will help you decide which summer assignments to choose.

**DRAWING PORTFOLIO:** Line quality, light and shade, rendering of form, composition, surface manipulation, the illusion of depth and mark-making are drawing issues that can be addressed through a variety of means, which could include painting, printmaking, mixed media, etc. Abstract, observational, and invented works may demonstrate drawing competence. Drawing portfolio will most likely not include photography or graphic design.

**2D DESIGN PORTFOLIO:** There is some overlap between the Drawing and 2D Design portfolios. 2D Design may include the issues stated above, however 2D Design is more concerned with the Principles of Design for its success. A 2D Design portfolio may include photography and graphic design/digital work. A 2D Design portfolio may be entirely photography or entirely graphic design or a combination, whereas a drawing portfolio will most likely not use photography or graphic design.

The Projects List:

## I- THE SKETCHBOOK

Please have a hardbound sketchbook (not a sketch pad) no smaller than 8.5 x 11 and no larger than 11 x 14. You will need this for your summer assignments and also for AP Studio Art next year.

Before you start find an Inspiration /Sketchbook - Choose an inspiration book (sketchbook) to be composed of teacher assignments, doodles, sketches, notes, collected pictures, and other visual ideas of various techniques to give insight into the student's thought processes.

Pre-project Sketches Every portfolio, including 2D photo needs several sketches for each project. Sketches can be in pencil (or colored pencil if final art will be in color). Sketches should work out essential design issues before you start the final project. Sketches also prove the work is yours and not copied. These include: 1. Composition, arrangements of shapes and objects. 2. Range of values (darks and light areas). 3. If color is used, the basic color arrangements

\*You must take your own photos. Artwork that copies photos from the Internet, another's artwork or from magazines will not be graded or used for AP.

See the first sketchbook assignment below.

### 1. Two visits to art museums and/or Galleries.

In your inspiration book, put your entry stub(s), gallery cards, and general notes about the artists whose work you viewed.

Choose your favorite 3 pieces and study them. Make notes about what you find intriguing, the material, finish, subject, and content. Complete 3 sketches, or take photos (with permission), from different perspectives of each of your chosen pieces. (Show all sides of the works)

Keep all sketches and plans for your summer assignments in this book as well.

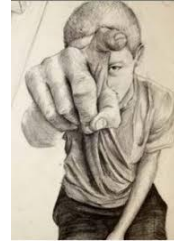
## II- THE PROJECTS

### Drawing Portfolio

#### 1. Self-Portrait: Arrange interesting side lighting and be sure to add a background or

setting (no floating heads). Make use of dramatic lighting. Do not do a portrait from the neck up placed in the center. For AP we need to see foreground, middle ground and background, interesting angles and perspectives.

Self-portrait Project Objective: Dramatic lighting with strong darks and lights. The face should have original and unusual placement in picture format that integrates with the background. Using darks and lights or other elements in the background creates unity. On paper no larger than 18 x 24. but no smaller than approx. 9 x 12, use pencil, charcoal, pastel, or other drawing media. Consider using forced perspective or some kind of grid or drawing the features realistically, cutting them out and then rearranging them as a collage.



**2. STILL LIFE:** Set up a still life with strong light source, near a window or with side light.

Possible objects: eggs on torn or crumpled paper, tin cans or glass jars, fruit on drapery, a collection of brushes, a grouping of shoes, or raid the vegetable bin of the refrigerator. Be sure to compose the entire page.

Still life drawing objectives:

- Strong lights and darks
- Side lighting (dramatic)
- Balanced grouping of objects
- At least 5 objects (You may have 3 but then you must utilize cropping and shadows)
- These pieces show how an effective use of side lighting can create a dramatic effect in an otherwise mundane grouping of objects. Your drawing should have a full range of value from light to dark in order to create a strong impact.
- The artist has used interesting angles and considered the negative space around the objects and has cropped the composition so that the objects don't float in space.

**3. Show REFLECTIONS in a metallic object or other reflective surface:** Zero in on a section of

reflective objects, such as a close-up of part of a bike or motorcycle, car bumper, spoons, an eggbeater or other objects or surfaces that reflect their surroundings. Create a composition making use of hard-edge reflections and cast shadows. Include other detail or background that creates a good composition.



## **2D DESIGN ASSIGNMENTS**

(with a general emphasis-general emphasis may also do one project from the other 2D Design lists, photo and graphic design):

1. Get outside! Take your camera or sketchbook and do a series of NATURE CLOSE UP sketches.

Select one and render in pencil. Concentrate on values and textures. Make sure you have a range of values from light to dark. Get very detailed on the texture. Add your own unique style. You may use collage. Consider adding a splash of color in a different medium (ink, watercolor, etc.) If using photography for this assignment, take at least 10 close up photos, shoot in black and white if possible, make sure you have good lighting and a range of values.

### **2. ABSTRACTION**

Research abstraction and the works of Tom C. Fedro and Pablo Picasso. Create an abstract work similar to their designs—faces, animals, objects, etc. Find an area of emphasis and make sure it stands out. Show foreground, middle ground and background. Make sure you use size variation and overlapping. Bring your own unique style to this project. You may use colored pencil/pastel, acrylic on canvas board or Photoshop/Illustrator for this assignment.



### 3. FIVE CHAIRS

Compile a grouping of 5 or more chairs- chairs can be all the same or a variety of colors, styles, heights, and shapes. Chairs can intersect each other, overlap, or be transparent. This can become a realistic or cubistic piece. Try out different color relationships, for example: make them complimentary, analogous, primary, or triadic. Concentrate on the negative space. Shading okay but not necessary. Assignment may be a line drawing or use color. Photo students take at least 10 images.

#### **2D Design with a PHOTO Emphasis:**

Each photo assignment should take a minimum of 2 “rolls of film” (40-50 photos) to choose from, display forethought, good composition, exceptional craftsmanship, have mature subject matter (avoid trite, overused symbols), be no smaller than 4" x 6" and no larger than 18" x 24". Good composition means consider the background as well as the foreground. The negative space should be as attractive as the positive forms.

You will need:

- A digital SLR and or a 35mm SLR
- A flash drive (2GB or larger)
- A sketchbook journal to jot ideas down, make sketches in, and do all written work below in.
- Photoshop or similar program



## PROJECTS

1. Work with people, people and more people: try posed shots in different lighting, try

informal street portraits, try group portraits, try people in positions where the background helps explain the photo Try some time-lapse photography. Create many types of images. Research photographers Lee Friedlander (street photos and Reflections) and Robert Frank (The Americans) for Inspiration.

2. Photograph something that deals with an EXTREME OR FORCED PERSPECTIVE. Think of composition and leading the eye into the work. Consider the cropping and negative space.

### 3. PHOTOMONTAGE IN COLOR

Use color print film OR a digital camera. (Digital images must be printed on photographic paper for this assignment)

Using color film (could use polaroid style film) or a digital camera shoot an interesting colorful subject, keeping in mind as you shoot the images that you will reassemble the multiple images into one Photomontage image. (Try cropping in on your colorful subject so you can't tell what the subject is until you put it together later.)

Goal: This project is similar to work done by David Hockney (if you don't know his work, look him up); however, for this assignment, you will want to create an abstraction of the subject and pay particular attention to using color as a design tool in this assignment. Make sure to take many different angles of the same thing—do macro, medium shots and long shots so you have a variety to choose from.

3. Make an ABSTRACT sculpture using scraps of wood. Must be at least 15 inches tall (though may be taller.) Paint all or part. Consider sanding the wood to make it look aged. Consider adding door knobs, keys, hinges, or other items in an abstract way. Look at the work of Aaron S. Moran.

**These summer assignments will be graded and are due the first class back to school.**

**Challenge yourself. Be prepared. Work hard. Have fun.**

**Let me know if you have any questions.**

**Contact me with any questions or concerns. Email me: [rihab.alassadi@studrnt.bbs.edu.kw](mailto:rihab.alassadi@studrnt.bbs.edu.kw)**

## GETTING REGISTERED AT THE COLLEGE BOARD WEBSITE:

Just as soon as possible, register at [www.collegeboard.com](http://www.collegeboard.com)!!! Here you will find information about AP Studio Art classes, the exam, scoring rubrics used, and examples of past student work in each of the portfolio areas.

- From the [www.collegeboard.com](http://www.collegeboard.com) homepage, click on the "For Students" tab
- Under "My organizer" you can create a free user account – you can use this account to access information about any AP exams and classes
- Under the "College Board Tests" section, you can click on "AP" which will take you to the AP homepage
- Here is a direct link to the AP subjects homepage, where you will find links to all of the AP course descriptions: <http://www.collegeboard.com/student/testing/ap/subjects.html>
- Here is a link to the Studio Art homepage: [http://www.collegeboard.com/student/testing/ap/sub\\_studioart.html?studioart](http://www.collegeboard.com/student/testing/ap/sub_studioart.html?studioart)

